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Topic: Server

Call of Duty: World at War PC Patch 1.3

Our server runs now the 1.3 patch.

Notes:

- /record and /demo enabled in MP.
- Server Log File improvements, including:
- Team Names on Kill loglines.
- Round Win and Loss.
- Timestamps.
- Additional action logging (took flag, destroyed headquarters, planted bomb, etc).
- Improved sound initialization for Vista - fixes loss of sound for audio devices set higher than 16 bit 48000 Hz.
- Screenshots no longer overwrite each other.
- Tweaked autobalance on select game modes.

This article comes from Europe Reloaded:

<http://www.nlgames.org>

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